| | [**Overview**](http://docs.google.com/overview-summary.html) | [**Package**](http://docs.google.com/package-summary.html) | **Class** | [**Use**](http://docs.google.com/class-use/BasicTableUI.FocusHandler.html) | [**Tree**](http://docs.google.com/package-tree.html) | [**Deprecated**](http://docs.google.com/deprecated-list.html) | [**Index**](http://docs.google.com/index-files/index-1.html) | [**Help**](http://docs.google.com/help-doc.html) | | --- | --- | --- | --- | --- | --- | --- | --- | | | ***Java™ Platform***  ***Standard Ed. 6*** |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| [**PREV CLASS**](http://docs.google.com/javax/swing/plaf/basic/BasicTableUI.html)   [**NEXT CLASS**](http://docs.google.com/javax/swing/plaf/basic/BasicTableUI.KeyHandler.html) | [**FRAMES**](http://docs.google.com/index.html?javax/swing/plaf/basic/BasicTableUI.FocusHandler.html)    [**NO FRAMES**](http://docs.google.com/BasicTableUI.FocusHandler.html)     [**All Classes**](http://docs.google.com/allclasses-noframe.html) |
| SUMMARY: NESTED | FIELD | [CONSTR](#3znysh7) | [METHOD](#2et92p0) | DETAIL: FIELD | [CONSTR](#3dy6vkm) | [METHOD](#4d34og8) |

## **javax.swing.plaf.basic**

Class BasicTableUI.FocusHandler

[java.lang.Object](http://docs.google.com/java/lang/Object.html)  
 **javax.swing.plaf.basic.BasicTableUI.FocusHandler**

**All Implemented Interfaces:** [FocusListener](http://docs.google.com/java/awt/event/FocusListener.html), [EventListener](http://docs.google.com/java/util/EventListener.html) **Enclosing class:**[BasicTableUI](http://docs.google.com/javax/swing/plaf/basic/BasicTableUI.html)

public class **BasicTableUI.FocusHandler**extends [Object](http://docs.google.com/java/lang/Object.html)implements [FocusListener](http://docs.google.com/java/awt/event/FocusListener.html)

This inner class is marked "public" due to a compiler bug. This class should be treated as a "protected" inner class. Instantiate it only within subclasses of BasicTableUI.

| **Constructor Summary** | |
| --- | --- |
| [**BasicTableUI.FocusHandler**](http://docs.google.com/javax/swing/plaf/basic/BasicTableUI.FocusHandler.html#BasicTableUI.FocusHandler())() |

| **Method Summary** | |
| --- | --- |
| void | [**focusGained**](http://docs.google.com/javax/swing/plaf/basic/BasicTableUI.FocusHandler.html#focusGained(java.awt.event.FocusEvent))([FocusEvent](http://docs.google.com/java/awt/event/FocusEvent.html) e)            Invoked when a component gains the keyboard focus. |
| void | [**focusLost**](http://docs.google.com/javax/swing/plaf/basic/BasicTableUI.FocusHandler.html#focusLost(java.awt.event.FocusEvent))([FocusEvent](http://docs.google.com/java/awt/event/FocusEvent.html) e)            Invoked when a component loses the keyboard focus. |

| **Methods inherited from class java.lang.**[**Object**](http://docs.google.com/java/lang/Object.html) |
| --- |
| [clone](http://docs.google.com/java/lang/Object.html#clone()), [equals](http://docs.google.com/java/lang/Object.html#equals(java.lang.Object)), [finalize](http://docs.google.com/java/lang/Object.html#finalize()), [getClass](http://docs.google.com/java/lang/Object.html#getClass()), [hashCode](http://docs.google.com/java/lang/Object.html#hashCode()), [notify](http://docs.google.com/java/lang/Object.html#notify()), [notifyAll](http://docs.google.com/java/lang/Object.html#notifyAll()), [toString](http://docs.google.com/java/lang/Object.html#toString()), [wait](http://docs.google.com/java/lang/Object.html#wait()), [wait](http://docs.google.com/java/lang/Object.html#wait(long)), [wait](http://docs.google.com/java/lang/Object.html#wait(long,%20int)) |

| **Constructor Detail** |
| --- |

### BasicTableUI.FocusHandler

public **BasicTableUI.FocusHandler**()

| **Method Detail** |
| --- |

### focusGained

public void **focusGained**([FocusEvent](http://docs.google.com/java/awt/event/FocusEvent.html) e)

**Description copied from interface:** [**FocusListener**](http://docs.google.com/java/awt/event/FocusListener.html#focusGained(java.awt.event.FocusEvent)) Invoked when a component gains the keyboard focus.

**Specified by:**[focusGained](http://docs.google.com/java/awt/event/FocusListener.html#focusGained(java.awt.event.FocusEvent)) in interface [FocusListener](http://docs.google.com/java/awt/event/FocusListener.html)

### focusLost

public void **focusLost**([FocusEvent](http://docs.google.com/java/awt/event/FocusEvent.html) e)

**Description copied from interface:** [**FocusListener**](http://docs.google.com/java/awt/event/FocusListener.html#focusLost(java.awt.event.FocusEvent)) Invoked when a component loses the keyboard focus.

**Specified by:**[focusLost](http://docs.google.com/java/awt/event/FocusListener.html#focusLost(java.awt.event.FocusEvent)) in interface [FocusListener](http://docs.google.com/java/awt/event/FocusListener.html)

| | [**Overview**](http://docs.google.com/overview-summary.html) | [**Package**](http://docs.google.com/package-summary.html) | **Class** | [**Use**](http://docs.google.com/class-use/BasicTableUI.FocusHandler.html) | [**Tree**](http://docs.google.com/package-tree.html) | [**Deprecated**](http://docs.google.com/deprecated-list.html) | [**Index**](http://docs.google.com/index-files/index-1.html) | [**Help**](http://docs.google.com/help-doc.html) | | --- | --- | --- | --- | --- | --- | --- | --- | | | ***Java™ Platform***  ***Standard Ed. 6*** |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| [**PREV CLASS**](http://docs.google.com/javax/swing/plaf/basic/BasicTableUI.html)   [**NEXT CLASS**](http://docs.google.com/javax/swing/plaf/basic/BasicTableUI.KeyHandler.html) | [**FRAMES**](http://docs.google.com/index.html?javax/swing/plaf/basic/BasicTableUI.FocusHandler.html)    [**NO FRAMES**](http://docs.google.com/BasicTableUI.FocusHandler.html)     [**All Classes**](http://docs.google.com/allclasses-noframe.html) |
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[Submit a bug or feature](http://bugs.sun.com/services/bugreport/index.jsp)

For further API reference and developer documentation, see [Java SE Developer Documentation](http://docs.google.com/webnotes/devdocs-vs-specs.html). That documentation contains more detailed, developer-targeted descriptions, with conceptual overviews, definitions of terms, workarounds, and working code examples.

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